## VLSI Design Automation

## IC Products

- Processors
- CPU, DSP, Controllers
- Memory chips
- RAM,ROM, EEPROM
- Analog
- Mobile communication, audio/video processing
- Programmable
- PLA,FPGA
- Embedded systems
- Used in cars, factories
- Network cards
- System-on-chip (SoC)



## Integrated Circuit Revolution



1972: Intel 4004 Microprocessor
Clock speed: 108 KHz
\# Transistors: 2,300
\# l/O pins: 16
Technology: $10 \mu \mathrm{~m}$

## Integrated Circuit Revolution



## Integrated Circuit Revolution



2005: Sun UltraSpartc T1 8 cores, 4 threads per core Clock speed: 1.2 GHz \# Transistors: 300 million Technology: 90nm CMOS

Integrated Circuit Revolution


2006: Intel Core 2 Duo
Clock speed: 3.73 GHz
\# Transistors: 1 billion
Technology: 65nm CMOS

## Integrated Circuit Revolution



2009: Intel Core i7 Quadricore
Technology: 45nm CMOS

## Integrated Circuit Revolution

3rd Generation Intel ${ }^{\circledR}$ Core ${ }^{\text {TM }}$ Processor:
22nm Process


## Moore's Law

- Gordon Moore predicted in 1965 that the number of transistors that can be integrated on a die would double every 18 months.



## Semiconductor Growth



## Processor Power (Watts)



Intel Microprocessor Performance


## Device Complexity

- Exponential increase in device complexity
- Increasing with Moore's law (or faster)!
- Require exponential increases in design productivity

We have exponentially more transistors!

## Heterogeneity on Chip

- Greater diversity of on chip elements
- Processors
- Software
- Memory
- Analog

More transistors doing different things!

## Stronger Market Pressures

- Time-to-market
- Decreasing design window
- Less tolerance for design revisions


## How Are We Doing?



## Evolution of Design Methodology

## - We are now entering the era of block-based design



## Evolution of SoC Platforms



2 Cores: Philips' Nexperia PNX8850 SoC platform for High-end digital video (2001)

## What's Happening in SoCs?

- Technology: no slow-down in sight!

Faster and smaller transistors: $90 \rightarrow 65 \rightarrow 45 \rightarrow 32 \rightarrow 22 \mathrm{~nm}$
$\rightarrow$... but slower wires, lower voltage, more noise!
$\checkmark 80 \%$ or more of the delay of critical paths will be due to interconnects

- Design complexity: from 2 to 10 to 100 cores!
$\rightarrow$ Design reuse is essential
$\rightarrow$...but differentiation/innovation is key for winning on the market!
- Performance and power:
$\rightarrow$ Performance requirements keep going up
$\rightarrow$...but power budgets don't!


## Communication Architectures

- Shared bus
$\rightarrow$ Low area
$\rightarrow$ Poor scalability
$\rightarrow$ High energy consumption
- Network-on-Chip
$\rightarrow$ Scalability and modularity
$\rightarrow$ Low energy consumption
$\Rightarrow$ Increase of design complexity



## Intel's Teraflops



- 100 Million transistors
- 80 cores, 160 FP engines
- Teraflops perf. @ 62 Watts
- On-die mesh network
- Power aware design


## IC Design Steps



## IC Design Steps



## Circuit Models

- A model of a circuit is an abstraction
- A representation that shows relevant features without associated details



## Model Classification



## Levels of Abstraction

- Architectural
- A circuit performs a set of operation, such as data computation or transfer
$\checkmark$ HDL models, Flow diagrams, ...
- Logic
- A circuit evaluate a set of logic functions
$\checkmark$ FSMs, Schematics, ...
- Geometrical
- A circuit is a set of geometrical entities
$\checkmark$ Floor plans, layouts, ...


## Levels of Abstraction



## Views of a Model

- Behavioral
- Describe the function of a circuit regardless of its implementation
- Structural
- Describe a model as an interconnection of components
- Physical
- Relate to the physical object (e.g., transistors) of a design


## The Y-chart



## The Y-chart



## Synthesis



